Cover Sheet: Request 15304

Digital Arts & Sciences Minor - Modify

Info

Process	Minor|Modify/Ugrad
Status	Pending at PV - University Curriculum Committee (UCC)
Submitter	Phillip Herr-Klepacki pklepacki@arts.ufl.edu
Created	10/1/2020 11:36:17 AM
Updated	10/27/2020 11:53:45 AM
Description of request	Proposing changes to this minor to include new course offerings in Digital Arts & Sciences, clarify requirements, and streamline the minor approval process for students and academic advisors.

Actions

Step	Status	Group	User	Comment	Updated
Department	Approved	CFA - Digital Worlds 13050000	James Oliverio		10/1/2020
No document changes					
College	Approved	CFA - College of Fine Arts	Jennifer Setlow		10/23/2020
DAR_UMN Catalog & Curriculum - requested updates.docx					10/14/2020
Associate Provost for Undergraduate Affairs	Approved	PV - Associate Provost for Undergraduate Affairs	Casey Griffith		10/27/2020
No document changes					
University Curriculum Committee	Pending	PV - University Curriculum Committee (UCC)			10/27/2020
No document changes					
Office of the Registrar					
No document changes					
Student Academic Support System					
No document changes					
Catalog					
No document changes					
College Notified					
No document changes					

Minor|Modify for request 15304

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Submitter: Phillip Herr-Klepacki pklepacki@arts.ufl.edu
Created: 10/1/2020 4:04:02 PM
Form version: 2

Responses

Name Digital Arts & Sciences
Code DAR
Effective Term Earliest Available
Effective Year Earliest Available
Proposed Changes - Removed the requirement that students must propose their minor curriculum and provide a written rationale.
- Added DIG 2005, DIG 2632, DIG 2121 to the list of required courses before applying to the minor. Students must select two from the list.
- Added language regarding BA in DAS majors have priority access to classes.
- Added language that DIG4917, DIG4940, DIG4942, DIG4944C, DIG4970 will not fulfill credits toward the minor.

Pedagogical Rationale/Justification The Minor in DAS has provided a valuable and desirable set of skills to non-BA in DAS majors, including students from the College of Engineering, Liberal Arts & Sciences, Journalism and Communication, and other programs within the College of the Arts. The following changes include new course offerings in Digital Arts & Sciences and streamlines the minor approval process for students and academic advisors.

Impact on Other Programs We do not foresee any impact on other programs, as our department offers all of the classes necessary for minor completion.
Catalog Copy Yes

The Digital Arts and Sciences (DAS) minor crosses traditional college boundaries between the arts, communications, and engineering. Students become versed in contemporary social and interactive media, critical thinking, and creative design solutions. The DAS minor provides experience working in collaborative teams on media projects, including animation, experience design and production, and game design.

- BA in Digital Arts & Sciences majors have priority access to classes. DAS minors must work with the Digital Worlds Institute advisor to gain access to courses on a space-available basis.
- The following courses will not fulfill credits for this minor: DIG4917, DIG4940, DIG4942, DIG4944C, DIG4970
- All 3000-level and above course work must be completed at the University of Florida
- All course and grade prerequisites must be satisfied

- **College:** Arts
- **Credits:** 15 | Completed with minimum grades of C

Applicants must successfully complete at least two of the required courses and receive approval of their college/department before obtaining Digital Worlds Institute approval to officially declare the minor.

REQUIRED COURSES

All students must complete   two of the four required courses listed below before applying to the minor. The remaining credits to complete the minor may come from any 3000/4000 level Digital Worlds Institute courses, excluding DIG4917, DIG4940, DIG4942, DIG4944C, and DIG4970.

Complete before applying to the minor	
Select 2 required courses (6 credits):	
DIG 2005 Introduction to Digital Technologies	3
DIG 2021 Foundations of Digital Culture	3
DIG 2632 Creating Mobile Games	3
DIG 2121 Principles of Digital Visualization	3
Complete after approval to the minor	
Complete 9 credits of Digital Arts & Sciences courses (3000/4000 level)	9